

NOTES: Inverses of Functions

Inverses are a very important mathematical concept! We use them in almost every problem because they are what "undo" operations. When we solve for a variable like x in $10 = 2x$, we are using inverses.

<p>1. Claim: $y = 3x$ and $y = \frac{x}{3}$ are inverse functions. Explain why this is true.</p>	<p style="font-size: 1.2em; font-family: cursive;">multiplication & division undo each other</p>																								
<p>2. Fill in the tables for $y = 3x$ and $y = \frac{x}{3}$.</p>	<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> <p>$y = 3x$</p> <table border="1" style="border-collapse: collapse; text-align: center;"> <thead> <tr><th>x</th><th>y</th></tr> </thead> <tbody> <tr><td>-2</td><td>-6</td></tr> <tr><td>-1</td><td>-3</td></tr> <tr><td>0</td><td>0</td></tr> <tr><td>1</td><td>3</td></tr> <tr><td>2</td><td>6</td></tr> </tbody> </table> </div> <div style="text-align: center;"> <p>$y = \frac{x}{3}$</p> <table border="1" style="border-collapse: collapse; text-align: center;"> <thead> <tr><th>x</th><th>y</th></tr> </thead> <tbody> <tr><td>-6</td><td>-2</td></tr> <tr><td>-3</td><td>-1</td></tr> <tr><td>0</td><td>0</td></tr> <tr><td>3</td><td>1</td></tr> <tr><td>6</td><td>2</td></tr> </tbody> </table> </div> </div> <p style="margin-top: 10px;"> X Domain: $(-\infty, \infty) \mathbb{R}$ Domain: $(-\infty, \infty)$ Y Range: $(-\infty, \infty)$ Range: $(-\infty, \infty)$ </p>	x	y	-2	-6	-1	-3	0	0	1	3	2	6	x	y	-6	-2	-3	-1	0	0	3	1	6	2
x	y																								
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<p>3. What do you notice about the x and y values of these two functions?</p>	<p style="font-size: 1.2em; font-family: cursive;">X values are y values of inverse & y values are x values of inverse</p>																								
<p>4. For each function, plot the points from the tables on the graph using a different color.</p>																									
<p>5. How do the graphs of the two functions relate to each other and the line $y = x$?</p>	<p style="font-size: 1.2em; font-family: cursive;">reflect over $y = x$</p>																								
<p>Summary</p>																									
<p>6. Functions and their inverses are <u>reflections</u> across the line $y = x$.</p>																									
<p>7. We can find coordinates of an inverse function by switching the <u>x</u> and <u>y</u> values.</p>																									
<p>8. Notation: We denote the inverse of $f(x)$ as <u>$f^{-1}(x)$ or y^{-1}</u></p>																									

Apply Your Knowledge: For each of the following, find the coordinates of the inverse function.

1. $f(x) = (2, 4), (-5, 3), (-2, -3)$

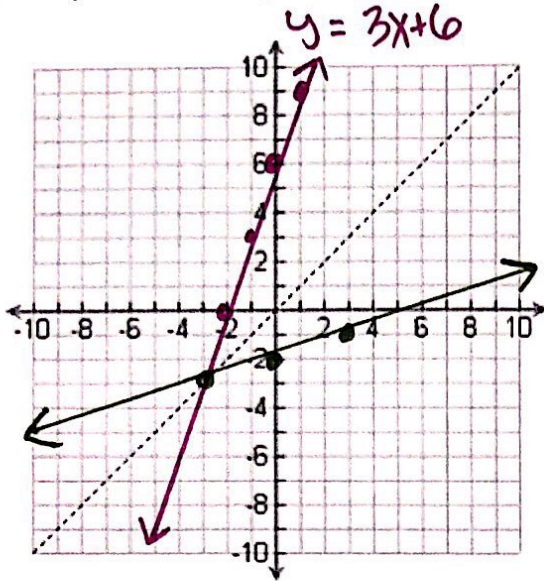
2. $h(x) = (0, 0), (-2, 4), (-1, -4), (2, 2), (-3, -3), (-4, 4)$

$f^{-1}(x) = (4, 2), (3, -5), (-3, -2)$

$h^{-1}(x) = (0, 0), (4, -2), (-4, -1), (2, 2), (-3, -3), (4, -4)$

3. Graph the function $f(x) = 6 + 3x$ and its inverse, $f^{-1}(x) = \frac{x-6}{3}$.

$y^{-1} = \frac{1}{3}x - 2$



What do you notice?

reflects over $y = x$

More on Inverses...

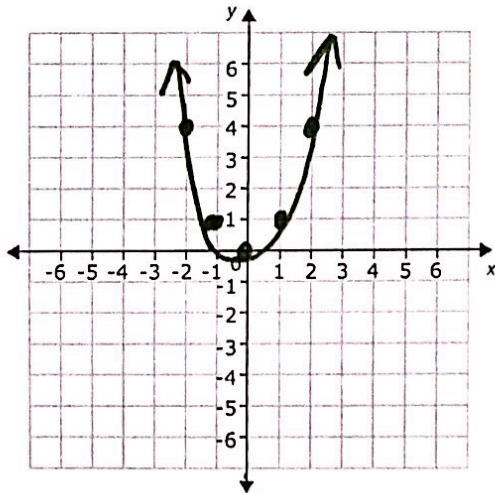
1. In previous classes, you have used the "Vertical Line Test." What does this test prove?

If it is a function



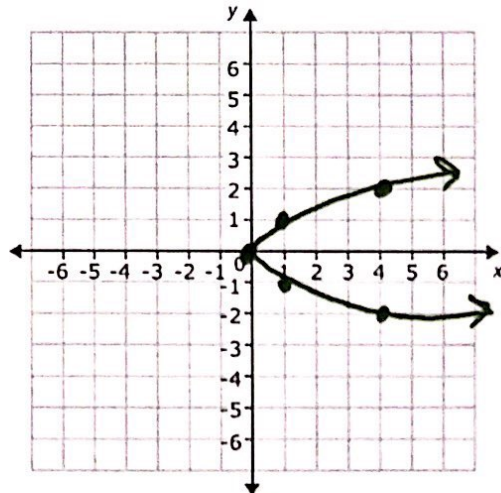
Earlier, we found that the graph of the inverse of a function can be found by reflecting over the line $y = x$ (switching the x and y coordinates). When we do this, we may not always end up with a "function."

2. Sketch the graph of $h(x) = x^2$.



Domain: $(-\infty, \infty)$ Range: $[0, \infty)$

4. Sketch the graph of the inverse $h^{-1}(x) = \pm\sqrt{x}$ by switching the x and y coordinates..



Domain: $[0, \infty)$ Range: $(-\infty, \infty)$

3. Is $h(x) = x^2$ a function? How do you know?

yes! passes VLT

5. Is $h^{-1}(x)$ a function? How do you know?

No! Fails VLT